

Scope	Oenkenstein Audio	com.wordpress.oenkenstein.RK1
<b>Property Name</b>	<b>MIDI CC</b>	<b>Internal Name</b>
Sine_Osc_1_On_Off	[12] = Sine_Osc_1_On_Off	Sine Osc 1 On Off
Sine_Osc_2_On_Off	[13] = Sine_Osc_2_On_Off	Sine Osc 2 On Off
Sine_Osc_3_On_Off	[14] = Sine_Osc_3_On_Off	Sine Osc 3 On Off
Sine_Osc_4_On_Off	[15] = Sine_Osc_4_On_Off	Sine Osc 4 On Off
Sine_Osc_Mix	[16] = Sine_Osc_Mix	Sine Osc Mix
Sine_Osc_Tune	[17] = Sine_Osc_Tune	Sine Osc Tune
Sine_Osc_Key_Track_On_Off	[18] = Sine_Osc_Key_Track_On_Off	Sine Osc Key Track On Off
Sine_Osc_Ring_Mod_On_Off	[19] = Sine_Osc_Ring_Mod_On_Off	Sine Osc Ring Mod On Off
Sine_Osc_Mod_Source	[20] = Sine_Osc_Mod_Source	Sine Osc Mod Source
Sine_Osc_Mod_Destination	[21] = Sine_Osc_Mod_Destination	Sine Osc Mod Destination
Sine_Osc_Mod_Amount	[22] = Sine_Osc_Mod_Amount	Sine Osc Mod Amount
Super_Osc_1_On_Off	[23] = Super_Osc_1_On_Off	Super Osc 1 On Off
Super_Osc_2_On_Off	[24] = Super_Osc_2_On_Off	Super Osc 2 On Off
Super_Osc_3_On_Off	[25] = Super_Osc_3_On_Off	Super Osc 3 On Off
Super_Osc_4_On_Off	[26] = Super_Osc_4_On_Off	Super Osc 4 On Off
Super_Osc_Mix	[27] = Super_Osc_Mix	Super Osc Mix
Super_Osc_Tune	[28] = Super_Osc_Tune	Super Osc Tune
Super_Osc_Amount	[29] = Super_Osc_Amount	Super Osc Amount
Super_Osc_Detune	[30] = Super_Osc_Detune	Super Osc Detune
Super_Osc_Sub	[31] = Super_Osc_Sub	Super Osc Sub
Super_Osc_Mod_Source_1	[33] = Super_Osc_Mod_Source_1	Super Osc Mod Source 1
Super_Osc_Mod_Destination_1	[34] = Super_Osc_Mod_Destination_1	Super Osc Mod Destination 1
Super_Osc_Mod_Amount_1	[35] = Super_Osc_Mod_Amount_1	Super Osc Mod Amount 1
Super_Osc_Mod_Source_2	[36] = Super_Osc_Mod_Source_2	Super Osc Mod Source 2
Super_Osc_Mod_Destination_2	[37] = Super_Osc_Mod_Destination_2	Super Osc Mod Destination 2
Super_Osc_Mod_Amount_2	[39] = Super_Osc_Mod_Amount_2	Super Osc Mod Amount 2
Sample_Select	[40] = Sample_Select	Sample Select
Wave_Loop_1_Mode	[41] = Wave_Loop_1_Mode	Wave Loop 1 Mode
Wave_Loop_2_Mode	[42] = Wave_Loop_2_Mode	Wave Loop 2 Mode
Wave_Loop_3_Mode	[43] = Wave_Loop_3_Mode	Wave Loop 3 Mode
Wave_Loop_4_Mode	[44] = Wave_Loop_4_Mode	Wave Loop 4 Mode
Wave_Loop_1_Scroll	[45] = Wave_Loop_1_Scroll	Wave Loop 1 Scroll

Wave_Loop_2_Scroll	[46] = Wave_Loop_2_Scroll	Wave Loop 2 Scroll
Wave_Loop_3_Scroll	[47] = Wave_Loop_3_Scroll	Wave Loop 3 Scroll
Wave_Loop_4_Scroll	[48] = Wave_Loop_4_Scroll	Wave Loop 4 Scroll
Wave_Loop_1_Volume	[49] = Wave_Loop_1_Volume	Wave Loop 1 Volume
Wave_Loop_2_Volume	[50] = Wave_Loop_2_Volume	Wave Loop 2 Volume
Wave_Loop_3_Volume	[51] = Wave_Loop_3_Volume	Wave Loop 3 Volume
Wave_Loop_4_Volume	[52] = Wave_Loop_4_Volume	Wave Loop 4 Volume
Wave_Loop_1_Tune	[53] = Wave_Loop_1_Tune	Wave Loop 1 Tune
Wave_Loop_2_Tune	[54] = Wave_Loop_2_Tune	Wave Loop 2 Tune
Wave_Loop_3_Tune	[55] = Wave_Loop_3_Tune	Wave Loop 3 Tune
Wave_Loop_4_Tune	[56] = Wave_Loop_4_Tune	Wave Loop 4 Tune
Wave_Loop_1_Pan	[57] = Wave_Loop_1_Pan	Wave Loop 1 Pan
Wave_Loop_2_Pan	[58] = Wave_Loop_2_Pan	Wave Loop 2 Pan
Wave_Loop_3_Pan	[59] = Wave_Loop_3_Pan	Wave Loop 3 Pan
Wave_Loop_4_Pan	[60] = Wave_Loop_4_Pan	Wave Loop 4 Pan
Osc_1_Shaper_On_Off	[61] = Osc_1_Shaper_On_Off	Osc 1 Shaper On Off
Osc_2_Shaper_On_Off	[62] = Osc_2_Shaper_On_Off	Osc 2 Shaper On Off
Osc_3_Shaper_On_Off	[63] = Osc_3_Shaper_On_Off	Osc 3 Shaper On Off
Osc_4_Shaper_On_Off	[65] = Osc_4_Shaper_On_Off	Osc 4 Shaper On Off
Osc_1_Shaper_Drive	[66] = Osc_1_Shaper_Drive	Osc 1 Shaper Drive
Osc_2_Shaper_Drive	[67] = Osc_2_Shaper_Drive	Osc 2 Shaper Drive
Osc_3_Shaper_Drive	[68] = Osc_3_Shaper_Drive	Osc 3 Shaper Drive
Osc_4_Shaper_Drive	[69] = Osc_4_Shaper_Drive	Osc 4 Shaper Drive
Osc_1_Envelope_Attack	[70] = Osc_1_Envelope_Attack	Osc 1 Envelope Attack
Osc_2_Envelope_Attack	[71] = Osc_2_Envelope_Attack	Osc 2 Envelope Attack
Osc_3_Envelope_Attack	[72] = Osc_3_Envelope_Attack	Osc 3 Envelope Attack
Osc_4_Envelope_Attack	[73] = Osc_4_Envelope_Attack	Osc 4 Envelope Attack
Osc_1_Envelope_Decay	[74] = Osc_1_Envelope_Decay	Osc 1 Envelope Decay
Osc_2_Envelope_Decay	[75] = Osc_2_Envelope_Decay	Osc 2 Envelope Decay
Osc_3_Envelope_Decay	[76] = Osc_3_Envelope_Decay	Osc 3 Envelope Decay
Osc_4_Envelope_Decay	[77] = Osc_4_Envelope_Decay	Osc 4 Envelope Decay
Osc_1_Envelope_Sustain	[78] = Osc_1_Envelope_Sustain	Osc 1 Envelope Sustain
Osc_2_Envelope_Sustain	[79] = Osc_2_Envelope_Sustain	Osc 2 Envelope Sustain
Osc_3_Envelope_Sustain	[80] = Osc_3_Envelope_Sustain	Osc 3 Envelope Sustain
Osc_4_Envelope_Sustain	[81] = Osc_4_Envelope_Sustain	Osc 4 Envelope Sustain
Osc_1_Envelope_Release	[82] = Osc_1_Envelope_Release	Osc 1 Envelope Release

Osc_2_Envelope_Release	[83] = Osc_2_Envelope_Release	Osc 2 Envelope Release
Osc_3_Envelope_Release	[84] = Osc_3_Envelope_Release	Osc 3 Envelope Release
Osc_4_Envelope_Release	[85] = Osc_4_Envelope_Release	Osc 4 Envelope Release
Osc_1_Release_Timer	[86] = Osc_1_Release_Timer	Osc 1 Release Timer
Osc_2_Release_Timer	[87] = Osc_2_Release_Timer	Osc 2 Release Timer
Osc_3_Release_Timer	[88] = Osc_3_Release_Timer	Osc 3 Release Timer
Osc_4_Release_Timer	[89] = Osc_4_Release_Timer	Osc 4 Release Timer
Level_Mod_Vel_Source	[90] = Level_Mod_Vel_Source	Level Mod Vel Source
Level_Mod_Vel_Destination	[91] = Level_Mod_Vel_Destination	Level Mod Vel Destination
Level_Mod_Vel_Amount	[92] = Level_Mod_Vel_Amount	Level Mod Vel Amount
Level_Mod_Prs_Source	[93] = Level_Mod_Prs_Source	Level Mod Prs Source
Level_Mod_Prs_Destination	[94] = Level_Mod_Prs_Destination	Level Mod Prs Destination
Level_Mod_Prs_Amount	[95] = Level_Mod_Prs_Amount	Level Mod Prs Amount
Level_Mod_KS_Source	[102] = Level_Mod_KS_Source	Level Mod KS Source
Level_Mod_KS_Destination	[103] = Level_Mod_KS_Destination	Level Mod KS Destination
Level_Mod_KS_Amount	[104] = Level_Mod_KS_Amount	Level Mod KS Amount
Time_Mod_Vel_Attack_Source	[105] = Time_Mod_Vel_Attack_Source	Time Mod Vel Attack Source
Time_Mod_Vel_Attack_Destination	[106] = Time_Mod_Vel_Attack_Destination	Time Mod Vel Attack Destination
Time_Mod_Vel_Attack_Amount	[107] = Time_Mod_Vel_Attack_Amount	Time Mod Vel Attack Amount
Time_Mod_KS_Source	[108] = Time_Mod_KS_Source	Time Mod KS Source
Time_Mod_KS_Destination	[109] = Time_Mod_KS_Destination	Time Mod KS Destination
Time_Mod_KS_Amount	[110] = Time_Mod_KS_Amount	Time Mod KS Amount
KS_Curve_1_Mod_Source	[111] = KS_Curve_1_Mod_Source	KS Curve 1 Mod Source
KS_Curve_1_Mod_Destination	[112] = KS_Curve_1_Mod_Destination	KS Curve 1 Mod Destination
KS_Curve_1_Mod_Amount	[113] = KS_Curve_1_Mod_Amount	KS Curve 1 Mod Amount
Osc_1_Vibrato_On_Off	[114] = Osc_1_Vibrato_On_Off	Osc 1 Vibrato On Off
Osc_2_Vibrato_On_Off	[115] = Osc_2_Vibrato_On_Off	Osc 2 Vibrato On Off
Osc_3_Vibrato_On_Off	[116] = Osc_3_Vibrato_On_Off	Osc 3 Vibrato On Off
Osc_4_Vibrato_On_Off	[117] = Osc_4_Vibrato_On_Off	Osc 4 Vibrato On Off
Osc_1_Vibrato_Speed_Sync	[118] = Osc_1_Vibrato_Speed_Sync	Osc 1 Vibrato Speed Sync
Osc_2_Vibrato_Speed_Sync	[119] = Osc_2_Vibrato_Speed_Sync	Osc 2 Vibrato Speed Sync
Osc_3_Vibrato_Speed_Sync	[128] = Osc_3_Vibrato_Speed_Sync	Osc 3 Vibrato Speed Sync
Osc_4_Vibrato_Speed_Sync	[129] = Osc_4_Vibrato_Speed_Sync	Osc 4 Vibrato Speed Sync
Osc_1_Vibrato_Wheel_On_Off	[130] = Osc_1_Vibrato_Wheel_On_Off	Osc 1 Vibrato Wheel On Off
Osc_2_Vibrato_Wheel_On_Off	[131] = Osc_2_Vibrato_Wheel_On_Off	Osc 2 Vibrato Wheel On Off
Osc_3_Vibrato_Wheel_On_Off	[132] = Osc_3_Vibrato_Wheel_On_Off	Osc 3 Vibrato Wheel On Off

Osc_4_Vibrato_Wheel_On_Off	[133] = Osc_4_Vibrato_Wheel_On_Off	Osc 4 Vibrato Wheel On Off
Osc_1_Vibrato_Depth	[134] = Osc_1_Vibrato_Depth	Osc 1 Vibrato Depth
Osc_2_Vibrato_Depth	[135] = Osc_2_Vibrato_Depth	Osc 2 Vibrato Depth
Osc_3_Vibrato_Depth	[136] = Osc_3_Vibrato_Depth	Osc 3 Vibrato Depth
Osc_4_Vibrato_Depth	[137] = Osc_4_Vibrato_Depth	Osc 4 Vibrato Depth
Osc_1_Vibrato_Speed	[138] = Osc_1_Vibrato_Speed	Osc 1 Vibrato Speed
Osc_2_Vibrato_Speed	[139] = Osc_2_Vibrato_Speed	Osc 2 Vibrato Speed
Osc_3_Vibrato_Speed	[140] = Osc_3_Vibrato_Speed	Osc 3 Vibrato Speed
Osc_4_Vibrato_Speed	[141] = Osc_4_Vibrato_Speed	Osc 4 Vibrato Speed
Osc_1_Vibrato_Shape	[142] = Osc_1_Vibrato_Shape	Osc 1 Vibrato Shape
Osc_2_Vibrato_Shape	[143] = Osc_2_Vibrato_Shape	Osc 2 Vibrato Shape
Osc_3_Vibrato_Shape	[144] = Osc_3_Vibrato_Shape	Osc 3 Vibrato Shape
Osc_4_Vibrato_Shape	[145] = Osc_4_Vibrato_Shape	Osc 4 Vibrato Shape
Osc_1_Vibrato_Prs_To_Depth	[146] = Osc_1_Vibrato_Prs_To_Depth	Osc 1 Vibrato Prs To Depth
Osc_2_Vibrato_Prs_To_Depth	[147] = Osc_2_Vibrato_Prs_To_Depth	Osc 2 Vibrato Prs To Depth
Osc_3_Vibrato_Prs_To_Depth	[148] = Osc_3_Vibrato_Prs_To_Depth	Osc 3 Vibrato Prs To Depth
Osc_4_Vibrato_Prs_To_Depth	[149] = Osc_4_Vibrato_Prs_To_Depth	Osc 4 Vibrato Prs To Depth
Osc_1_Vibrato_Wheel_Destination	[150] = Osc_1_Vibrato_Wheel_Destination	Osc 1 Vibrato Wheel Destination
Osc_2_Vibrato_Wheel_Destination	[151] = Osc_2_Vibrato_Wheel_Destination	Osc 2 Vibrato Wheel Destination
Osc_3_Vibrato_Wheel_Destination	[152] = Osc_3_Vibrato_Wheel_Destination	Osc 3 Vibrato Wheel Destination
Osc_4_Vibrato_Wheel_Destination	[153] = Osc_4_Vibrato_Wheel_Destination	Osc 4 Vibrato Wheel Destination
Auto_Bend_Mod_Vel_Source	[154] = Auto_Bend_Mod_Vel_Source	Auto Bend Mod Vel Source
Auto_Bend_Mod_Vel_Destination	[155] = Auto_Bend_Mod_Vel_Destination	Auto Bend Mod Vel Destination
Auto_Bend_Mod_Vel_Amount	[156] = Auto_Bend_Mod_Vel_Amount	Auto Bend Mod Vel Amount
Auto_Bend_Mod_KS_Source	[157] = Auto_Bend_Mod_KS_Source	Auto Bend Mod KS Source
Auto_Bend_Mod_KS_Destination	[158] = Auto_Bend_Mod_KS_Destination	Auto Bend Mod KS Destination
Auto_Bend_Mod_KS_Amount	[159] = Auto_Bend_Mod_KS_Amount	Auto Bend Mod KS Amount
Osc_1_Coarse	[160] = Osc_1_Coarse	Osc 1 Coarse
Osc_2_Coarse	[161] = Osc_2_Coarse	Osc 2 Coarse
Osc_3_Coarse	[162] = Osc_3_Coarse	Osc 3 Coarse
Osc_4_Coarse	[163] = Osc_4_Coarse	Osc 4 Coarse
Osc_1_Fine_Tune	[164] = Osc_1_Fine_Tune	Osc 1 Fine Tune
Osc_2_Fine_Tune	[165] = Osc_2_Fine_Tune	Osc 2 Fine Tune
Osc_3_Fine_Tune	[166] = Osc_3_Fine_Tune	Osc 3 Fine Tune
Osc_4_Fine_Tune	[167] = Osc_4_Fine_Tune	Osc 4 Fine Tune
Osc_1_Key_Track	[168] = Osc_1_Key_Track	Osc 1 Key Track

Osc_2_Key_Track	[169] = Osc_2_Key_Track	Osc 2 Key Track
Osc_3_Key_Track	[170] = Osc_3_Key_Track	Osc 3 Key Track
Osc_4_Key_Track	[171] = Osc_4_Key_Track	Osc 4 Key Track
Osc_1_KS_to_Freq	[172] = Osc_1_KS_to_Freq	Osc 1 KS to Freq
Osc_2_KS_to_Freq	[173] = Osc_2_KS_to_Freq	Osc 2 KS to Freq
Osc_3_KS_to_Freq	[174] = Osc_3_KS_to_Freq	Osc 3 KS to Freq
Osc_4_KS_to_Freq	[175] = Osc_4_KS_to_Freq	Osc 4 KS to Freq
Osc_1_Filter_On_Off	[176] = Osc_1_Filter_On_Off	Osc 1 Filter On Off
Osc_2_Filter_On_Off	[177] = Osc_2_Filter_On_Off	Osc 2 Filter On Off
Osc_3_Filter_On_Off	[178] = Osc_3_Filter_On_Off	Osc 3 Filter On Off
Osc_4_Filter_On_Off	[179] = Osc_4_Filter_On_Off	Osc 4 Filter On Off
Osc_1_Filter_Cutoff	[180] = Osc_1_Filter_Cutoff	Osc 1 Filter Cutoff
Osc_2_Filter_Cutoff	[181] = Osc_2_Filter_Cutoff	Osc 2 Filter Cutoff
Osc_3_Filter_Cutoff	[182] = Osc_3_Filter_Cutoff	Osc 3 Filter Cutoff
Osc_4_Filter_Cutoff	[183] = Osc_4_Filter_Cutoff	Osc 4 Filter Cutoff
Osc_1_Filter_Resonance	[184] = Osc_1_Filter_Resonance	Osc 1 Filter Resonance
Osc_2_Filter_Resonance	[185] = Osc_2_Filter_Resonance	Osc 2 Filter Resonance
Osc_3_Filter_Resonance	[186] = Osc_3_Filter_Resonance	Osc 3 Filter Resonance
Osc_4_Filter_Resonance	[187] = Osc_4_Filter_Resonance	Osc 4 Filter Resonance
Frequency_Filter_Mod_Source	[188] = Frequency_Filter_Mod_Source	Frequency Filter Mod Source
Frequency_Filter_Mod_Destination	[189] = Frequency_Filter_Mod_Destination	Frequency Filter Mod Destination
Frequency_Filter_Mod_Amount	[190] = Frequency_Filter_Mod_Amount	Frequency Filter Mod Amount
Osc_1_Low_Key	[191] = Osc_1_Low_Key	Osc 1 Low Key
Osc_2_Low_Key	[192] = Osc_2_Low_Key	Osc 2 Low Key
Osc_3_Low_Key	[193] = Osc_3_Low_Key	Osc 3 Low Key
Osc_4_Low_Key	[194] = Osc_4_Low_Key	Osc 4 Low Key
Osc_1_High_Key	[195] = Osc_1_High_Key	Osc 1 High Key
Osc_2_High_Key	[196] = Osc_2_High_Key	Osc 2 High Key
Osc_3_High_Key	[197] = Osc_3_High_Key	Osc 3 High Key
Osc_4_High_Key	[198] = Osc_4_High_Key	Osc 4 High Key
Phaser_On_Off	[199] = Phaser_On_Off	Phaser On Off
Phaser_Rate	[200] = Phaser_Rate	Phaser Rate
Phaser_Depth	[201] = Phaser_Depth	Phaser Depth
Phaser_Feedback	[202] = Phaser_Feedback	Phaser Feedback
Phaser_Center	[203] = Phaser_Center	Phaser Center
Phaser_Spread	[204] = Phaser_Spread	Phaser Spread

Phaser_Mix	[205] = Phaser_Mix	Phaser Mix
Rotary_On_Off	[206] = Rotary_On_Off	Rotary On Off
Rotary_Speed	[207] = Rotary_Speed	Rotary Speed
Rotary_Horn_Acceleration	[208] = Rotary_Horn_Acceleration	Rotary Horn Acceleration
Rotary_Horn_Slow	[209] = Rotary_Horn_Slow	Rotary Horn Slow
Rotary_Horn_Fast	[210] = Rotary_Horn_Fast	Rotary Horn Fast
Rotary_Horn_Amp_Mod	[211] = Rotary_Horn_Amp_Mod	Rotary Horn Amp Mod
Rotary_Horn_Freq_Mod	[212] = Rotary_Horn_Freq_Mod	Rotary Horn Freq Mod
Rotary_Crossover	[213] = Rotary_Crossover	Rotary Crossover
Rotary_Bass_Acceleration	[214] = Rotary_Bass_Acceleration	Rotary Bass Acceleration
Rotary_Bass_Slow	[215] = Rotary_Bass_Slow	Rotary Bass Slow
Rotary_Bass_Fast	[216] = Rotary_Bass_Fast	Rotary Bass Fast
Rotary_Bass_Amp_Mod	[217] = Rotary_Bass_Amp_Mod	Rotary Bass Amp Mod
Rotary_Balance	[218] = Rotary_Balance	Rotary Balance
Rotary_Mic_Angle	[219] = Rotary_Mic_Angle	Rotary Mic Angle
High_Low_Pass_Filter_On_Off	[220] = High_Low_Pass_Filter_On_Off	High Low Pass Filter On Off
High_Low_Pass_Filter_Mode	[221] = High_Low_Pass_Filter_Mode	High Low Pass Filter Mode
High_Low_Pass_Filter_Cutoff	[222] = High_Low_Pass_Filter_Cutoff	High Low Pass Filter Cutoff
High_Low_Pass_Filter_Resonance	[223] = High_Low_Pass_Filter_Resonance	High Low Pass Filter Resonance
Octave	[224] = Octave	Octave
Pan	[225] = Pan	Pan
Volume	[226] = Volume	Volume
Poly_Mode_On_Off	[227] = Poly_Mode_On_Off	Poly Mode On Off
Key_Pan_On_Off	[228] = Key_Pan_On_Off	Key Pan On Off
Limiter_On_Off	[229] = Limiter_On_Off	Limiter On Off
HF_Correction_On_Off	[230] = HF_Correction_On_Off	HF Correction On Off
Sustain_Pedal_Mode	[231] = Sustain_Pedal_Mode	Sustain Pedal Mode
Glide_Mode	[232] = Glide_Mode	Glide Mode
Glide_Time	[233] = Glide_Time	Glide Time
Glide_Mod_Source	[234] = Glide_Mod_Source	Glide Mod Source
Glide_Mod_Destination	[235] = Glide_Mod_Destination	Glide Mod Destination
Glide_Mod_Amount	[236] = Glide_Mod_Amount	Glide Mod Amount